4.1 Vector Spaces IR 2 and IR3

- · Watch video "linear combinations, span, ..." (linked)
- · Watch video "Linear transformations ..." (linked) (both by Youtube channel 3Blue 1 Brown)

<u>Set notation</u> { (generic element) () (specific conditions) } often specify "pool/universe" f"in" such that"  $f(x) \in \mathbb{R} : x > 0 = (0, \infty)$ narrow down "pool"  $\{(x,y) \in \mathbb{R}^2 : x>0, y<0\} = "4^{th} \text{ quadrant}"$ 

 $\{\begin{bmatrix} x \\ y \end{bmatrix} : x \in \mathbb{R}, y = 0\} = \{\begin{bmatrix} x \\ 0 \end{bmatrix} : x \in \mathbb{R}\}$  "x axis"

· Sets discard duplicate elements

Linear combination: a weighted sum of vectors.

 $\underline{2x}$ :  $2\underline{u} - 3\underline{v}$ ,  $\underline{3}\underline{u} + 5\underline{v} + \pi \cdot \underline{w}$ , ...

<u>Span</u>: <u>set</u> of all linear combinations: span  $\{u,v\} = \{au + bv : a,b \in R\}$ 

- span  $\{[i]\} = \{a[i] : a \in \mathbb{R}\} = (line y = x)$
- span $\{\hat{i},\hat{j}\}=\mathbb{R}^2$  (all points/vectors covered)
- span  $\{\begin{bmatrix} 1\\1 \end{bmatrix}, \begin{bmatrix} -1\\1 \end{bmatrix}\} = \{a\begin{bmatrix} 1\\1 \end{bmatrix} + b\begin{bmatrix} -1\\1 \end{bmatrix}; a_1b \in \mathbb{R}\} = \mathbb{R}^2$

• span{
$$\begin{bmatrix} 1 \\ 3 \end{bmatrix}$$
  $1 \begin{bmatrix} 1 \\ -2 \end{bmatrix}$  =  $\left\{ a \begin{bmatrix} 3 \\ 3 \end{bmatrix} + b \begin{bmatrix} -1 \\ -2 \end{bmatrix} : a_1b \in \mathbb{R} \right\}$   
=  $\left\{ \begin{bmatrix} a \\ b \\ 3a - 2b \end{bmatrix} : x_1y \in \mathbb{R}, \ z = 3x - 2y \right\}$   
=  $\left\{ \begin{bmatrix} x \\ y \\ z \end{bmatrix} : x_1y \in \mathbb{R}, \ z = 3x - 2y \right\}$ 

Def: if zu, y} "span" a set S, they are a "spanning set" for S.

 $\cdot$   $\{\hat{i},\hat{j}\}$  is a spanning set for  $\mathbb{R}^2$ , but not for  $\mathbb{R}^3$ 

· {[:],[-:]} is a " " " for R2

Def:  $\underline{u}$  and  $\underline{v}$  are linearly dependent if  $\underline{u} = c\underline{v}$  or  $\underline{v} = c\underline{u}$  (or both).

If not, they are line independent " $\{\underline{u},\underline{v}\}$  is a line independent set"

Def: 3 or more vectors are <u>lin</u>. <u>dep</u>. if

some one can be made as a <u>lin</u>. <u>comb</u>. of
the others. If not, they are <u>lin</u>. indep.

(\* alt: if one is in the span of the others)

Ex 
$$u = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$
,  $v = \begin{bmatrix} 8 \\ 8 \end{bmatrix}$ ,  $w = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$ 

Try to make  $au + bv = w$ :

Want  $a \begin{bmatrix} -1 \\ 2 \end{bmatrix} + b \begin{bmatrix} 7 \\ 8 \end{bmatrix} = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$ 

(Ax = b)  $\rightarrow \begin{bmatrix} -1 \\ 2 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$ 

Solve using (RREF) or (EF)  $\cdots x = \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} -1/2 \\ 1/2 \end{bmatrix}$ 

So  $\frac{1}{2}u + \frac{1}{2}v = w$ ,  $w = \frac{1}{2}v =$ 

Def: (dndepence): Given  $\underline{u}, \underline{v}, \underline{w}$ , try to make lin. comb.  $\underline{a}\underline{u} + \underline{b}\underline{v} + \underline{c}\underline{w} = \underline{\emptyset}$ . Always possible with "trivial solution"  $(a_1b_1c) = (0,0,0).$ 

- I) If that is the only lin.comb. making  $\emptyset$ , then  $U_1 V_1 W$  are <u>lin.indep</u>.
- 2) If there are other combinations making Q, they are <u>lin</u>. <u>dep</u>.